

1 **In the Claims**

2 Claims 1-31 and 37-67 were previously canceled without prejudice.

3 Claims 32-36 are pending and are listed below:

4
5 1.-31. (Canceled).

6
7 32. (Original) A method of processing media samples comprising:
8 providing one or more media samples individual ones of which have a
9 timecode; and

10 calculating a represented time associated with one or more of the media
11 samples in accordance with the following equation:

12 $time = x + (frame\ count * UPF + offset) / UPS$, where:

13 x is a measure of time associated with the media sample and ascertained
14 from the media sample's timecode;

15 "frame count" is a value associated with a frame number of the media
16 sample;

17 "UPF" comprises a number of basic units of time to be added for each field
18 count increment;

19 "offset" specifies a difference between the time represented by the
20 timecode associated with the media sample and a represented time; and

21 "UPS" comprises a number of basic units of time in a timebase per unit of
22 time.

23
24 33. (Original) The method of claim 32, wherein " x " is associated with a
25 number of seconds specified by the number of whole seconds represented in a

1 SMPTE timecode, either as a total number of seconds or as parameters
2 representing hours, minutes, and seconds.

3
4 34. (Original) The method of claim 32, wherein "offset" is selected as a
5 function of a true frame rate of the media samples.

6
7 35. (Original) The method of claim 34, wherein the true frame rate
8 comprises a fractional number of frames per unit of time.

9
10 36. (Original) The method of claim 35, wherein the unit of time
11 comprises seconds.

12
13 37.-67. (Canceled).